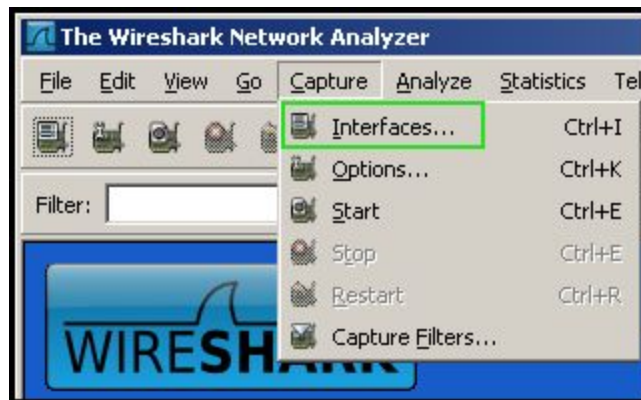


Packet Analysis Using Wireshark (GW)

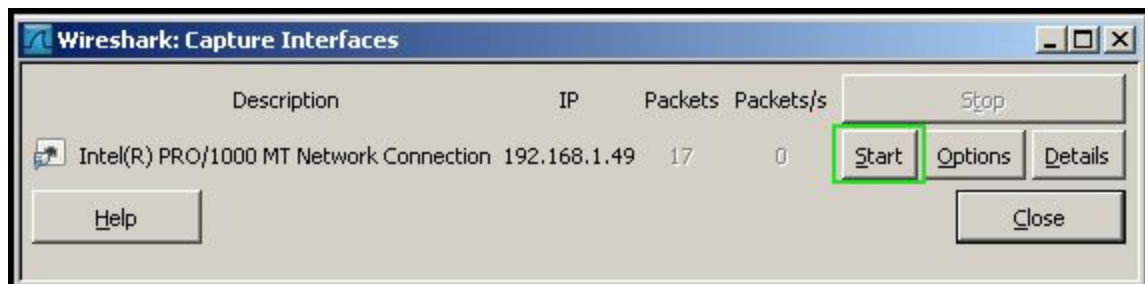
A. A Brief Introduction to Wireshark

Wireshark is a protocol analyzer, or “packet sniffer” application, used for network troubleshooting, analysis, software and protocol development, and education. It allows the user to see all network traffic being passed over the network by putting the network card into the promiscuous mode. In this activity, you will use Wireshark on Windows 7 to analyze packets between your and your partner’s computers.

1. Double-click the icon for **Wireshark** on the Desktop to open Wireshark.
2. In the menu bar, select **Capture** and then **Interfaces**.



3. In the Capture Interfaces window, you will see the Ethernet adapter of your virtual computer listed. The IP address shown is the IP address of your computer that is dynamically assigned. To begin collecting packets that are being sent to and from this adapter, click **Start**.

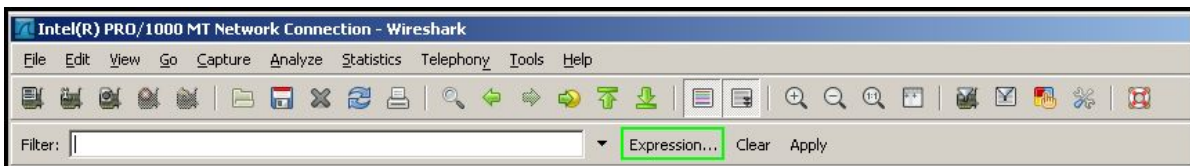


4. As soon as you click **Start**, Wireshark will begin capturing packets. You will see the packets appear as a list in the top section of the Wireshark window.

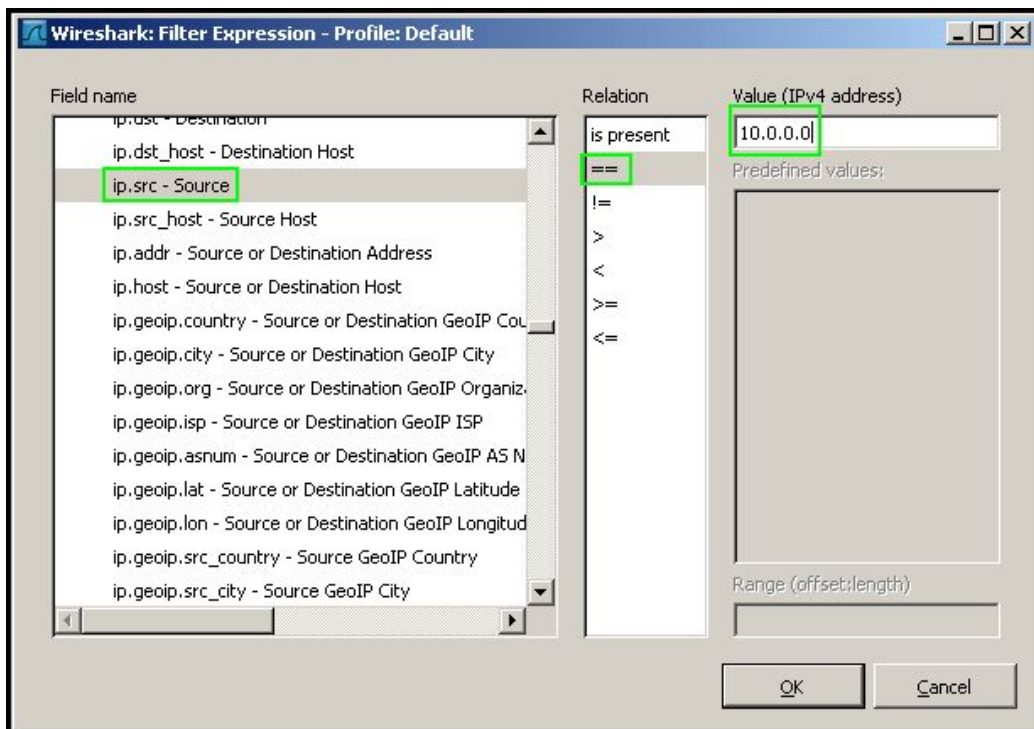
Penn State Berks
Collaborative Virtual Computer Lab (CVCLAB)

No.	Time	Source	Destination	Protocol	Info
1	0.000000	10.0.0.0	224.0.0.1	IGMP	v3 Membership Query, general
2	0.082147	192.168.1.49	224.0.0.22	IGMP	v3 Membership Report / Join group 224.0.0.252 for any source
3	6.999745	10.0.0.0	224.0.0.1	IGMP	v3 Membership Query, general
4	7.082137	192.168.1.49	224.0.0.22	IGMP	v3 Membership Report / Join group 224.0.0.252 for any source
5	32.667965	vmware_87:00:7d	Broadcast	ARP	who has 192.168.1.11? Tell 192.168.1.1
6	80.503427	vmware_87:01:a9	Broadcast	ARP	who has 192.168.1.1? Tell 192.168.1.48

5. Open Command Prompt at the Start Menu, Click yes if you are prompt.
6. Type `ping 10.0.0.1` in the command prompt to create some network traffic, and then close the command prompt window.
7. To stop capturing packets, go to **Capture** and click **Stop**.
8. Note that you can filter the packets by entering a **filter requirement**. Click the **Expression** button below the menu bar.



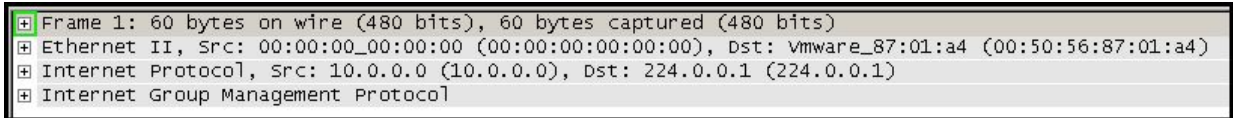
9. Locate **IP - Internet Protocol** in the Field name list. Expand it, then select **ip.src - Source**. Select the **==** relation and enter **10.0.0.0** as the Value (IPv4 address), then click OK.



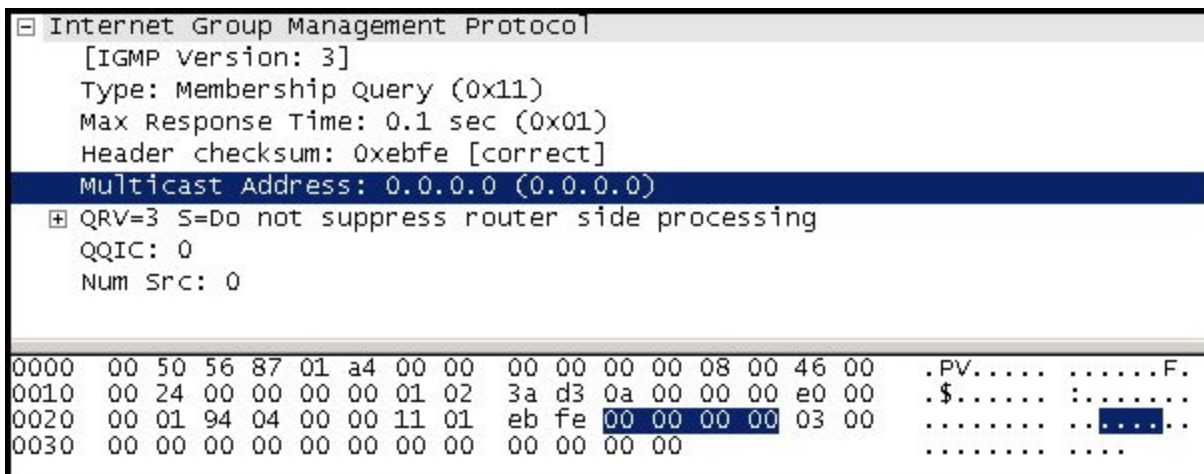
10. You will now see your filter requirement highlighted in green. Click the **Apply** button

below the toolbar to apply the filter. After doing so, you should see only packets with a source IP address of 10.0.0.0 appear in the packet list. Filtering makes it easier to see particular packets you are looking for.

11. Click on a packet in the list. Notice the content shown in the middle section of the Wireshark window. Each category can be expanded by clicking the “+” symbol. Each high level “+” represents a packet header. **What are the headers of a ping packet?**



12. Expand the categories and look through the information found for the packet. As you can see, Wireshark is a powerful tool.
13. Notice that when you click on a part of the packet, the relevant portion is highlighted in the bottom section of the Wireshark window. The bottom section contains the actual data in its original form (lefthand side) and hexadecimal format (right hand side).



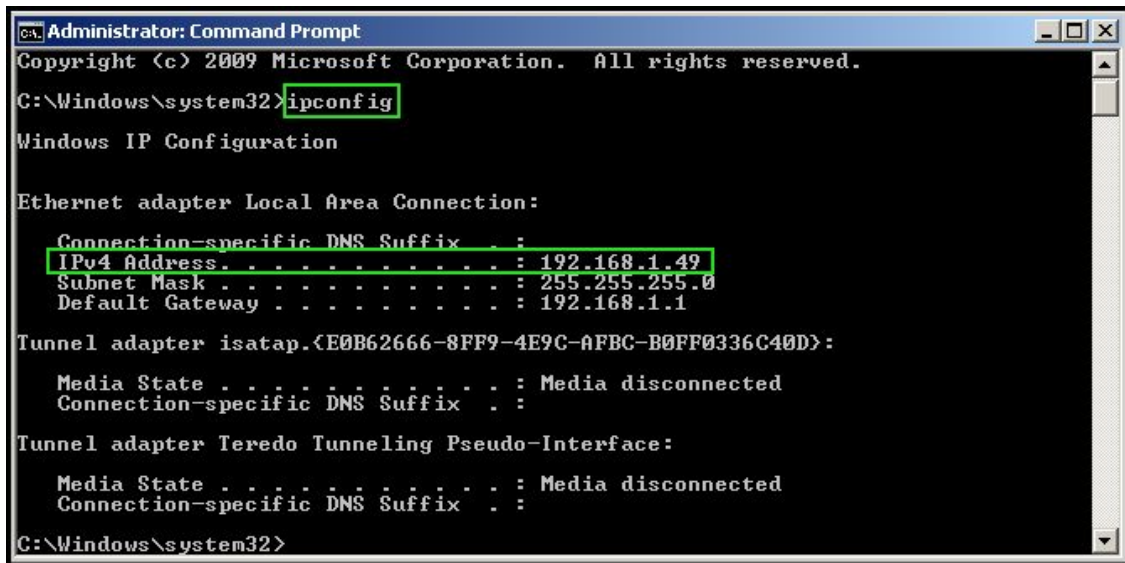
B. Testing the IIS Web Server

Internet Information Services (IIS) is Microsoft’s **Web Server** Application that makes it easy to publish information on the Internet. A web server is a computer that is responsible for accepting HyperText Transport Protocol (HTTP) requests from Web browsers (clients) and serving them Web pages, which are usually HyperText Markup Language (HTML) documents. We will use the IIS web server to generate packets to analyze with Wireshark in this activity.

IIS is already installed and running in your Windows 7 computer. Before starting, test whether you can access your teammate’s default website. To do this, you need to know your

teammate's IP address.

1. Click on **Start**, go to **All Programs**, click **Accessories**, and select **Command Prompt**. If you receive a pop-up, click **Yes**.
2. In the command prompt, type `ipconfig` and press Enter. This command will fetch your computer's IP address. Under **Ethernet adapter Local Area Connection**, look for **IPv4 Address** and make note of what your IP address is and share this with your partner.



Your IP address	Your teammate's IP address

3. Now, you can attempt to access your teammate's default website. Begin by opening **Internet Explorer**.
4. In the URL bar, enter `http://yourpartner'sIPaddress`.
"yourpartner'sIPaddress" is the IP address your partner found in the previous step. An example is shown below.



5. If the page is able to load, then your teammate's website is working.
6. Now, test your web server by typing `http://localhost` into the URL bar of Internet Explorer.
7. Close Internet Explorer.

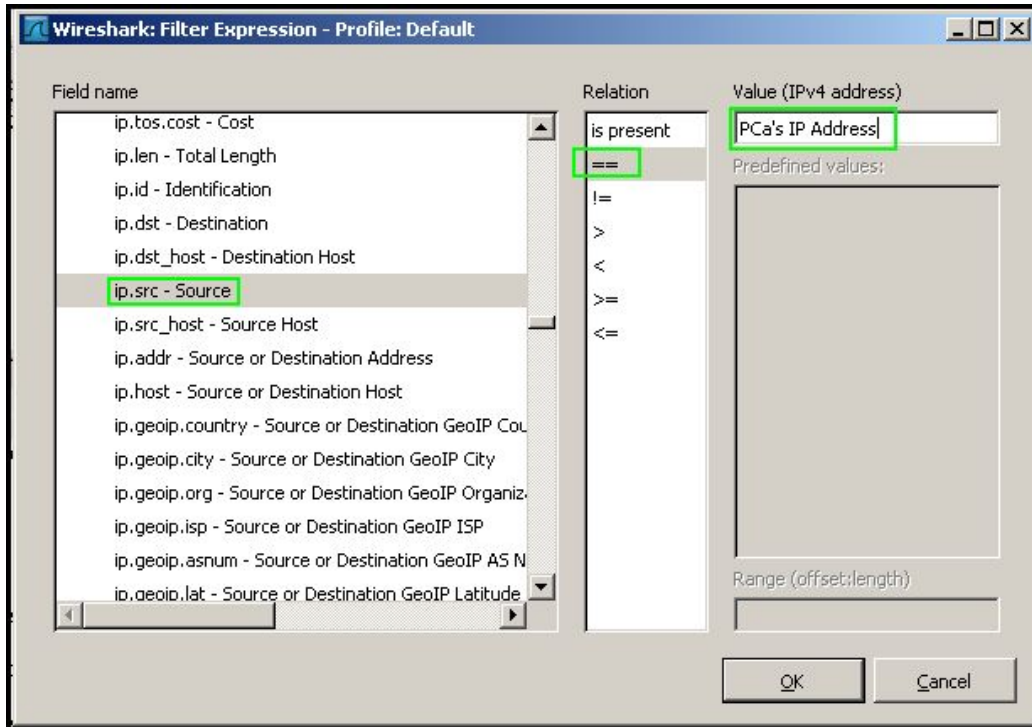
C. Using Wireshark to Capture HTTP Packets

In this exercise, you will use Wireshark to capture packets. Please coordinate with your teammate. One of you will be PCa and the other will be PCb in the following instructions. PCa will connect to PCb's web site and PCb will capture packets using Wireshark.

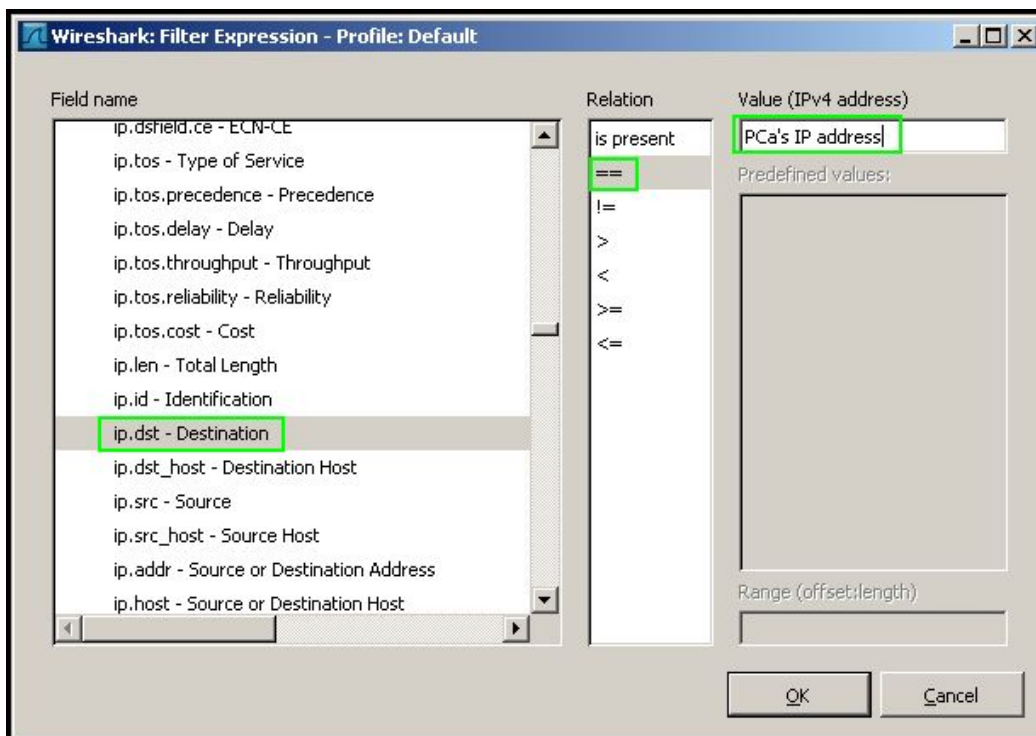
1. In **PCb**, make sure that Wireshark is closed. Then, follow **steps 1-4** in **Section A** to open Wireshark and begin capturing packets on your network interface.
2. In **PCa**, open Internet Explorer and type **http://yourpartner'sIPaddress/formtest.html** where "yourpartner'sIPaddress" is your partner's actual IP address found previously.
3. Enter a password of **12345** into the password box, then click **Enter**.



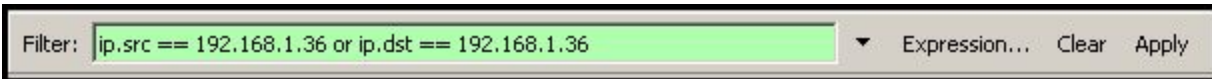
4. In **PCb**, you may stop capturing packets by clicking **Capture** and selecting **Stop**. If you still have the filter from a previous step applied, remove it by clicking **Clear** next to the filter textbox below the toolbar.
5. Look through the variety of packets captured by Wireshark. Because we are interested in the packets generated by PCa, we will add a filter to help find the valuable packets. Click the **Expression** button below the toolbar, then find **IP - Internet Protocol** in the Field name list. Expand it, then select **ip.src - Source**. Select the **==** relation and enter **PCa's IP address** as the Value (IPv4 address), then click OK.



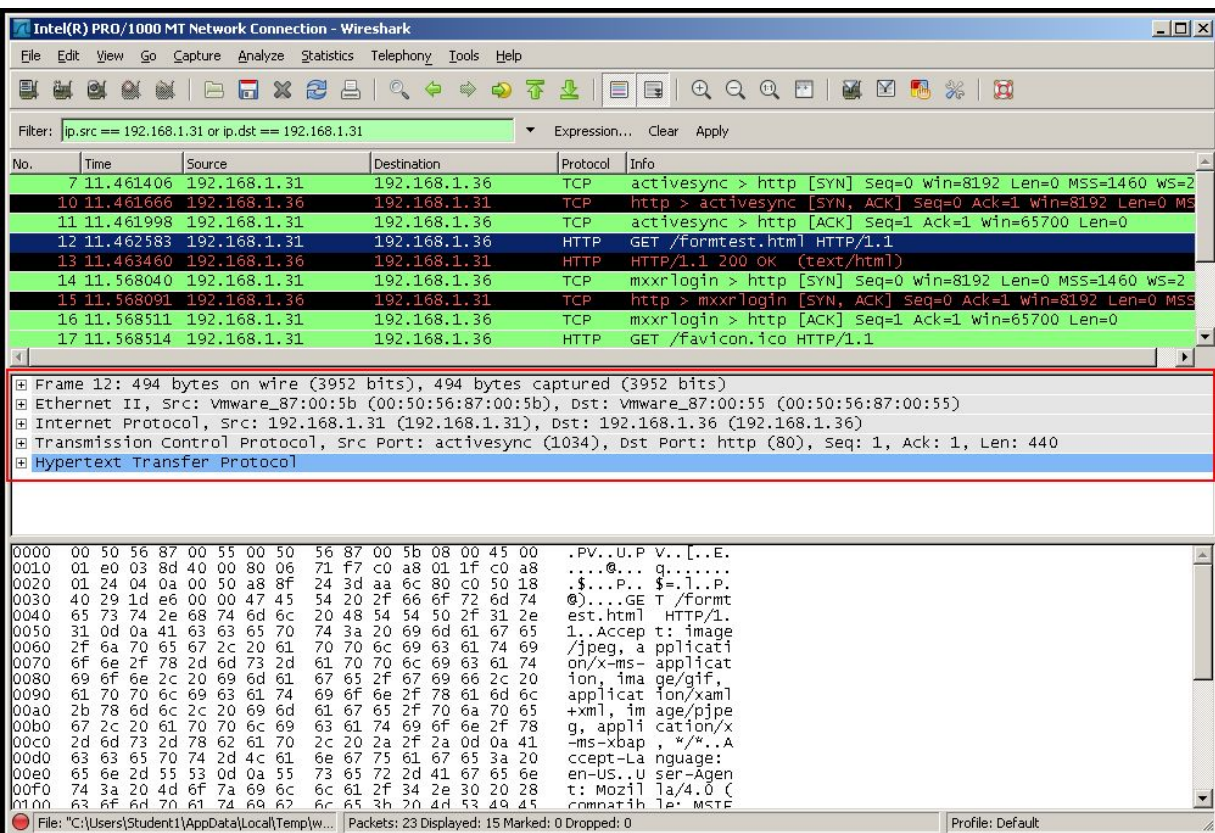
6. Click **Expression** once more, select **IP - Internet Protocol**, and then click **ip.dst - Destination**. Select the == operator and enter PCa's IP address, then click OK.



- You will now see your filter requirement highlighted in green. Because we want to show the packets with PCa as the source, as well as packets with PCa as the destination, we need to add **or** between the two filter expressions. Type **or** between the two statements as shown below.



- Click the **Apply** button next to the filter textbox to apply the filter. After doing so, you should only see packets **to and from** your partner's computer appear in the packet list.
- Try to analyze the content of those packets – make sure to have the middle section of the Wireshark window expanded as seen below. If it isn't expanded, hover the mouse above the bottom section until a double arrow appears, then click and drag upward to reveal the middle section.



- Leaving Wireshark open on PCb**, repeat **steps 1-7** of this section but reverse the roles for PCa and PCb (**this time, PCa will capture packets, PCb will load the website, and the packets will be filtered by PCb's IP address**).
- Once **both** PCa and PCb have packets filtered in Wireshark, you may move on to Section D.

D. Using Wireshark to Analyze Packets (Lab Report)

1. Find and select a **GET** HTTP packet. Then, click the **+** next to **Internet Protocol** to display more info about the IP header of the packet. Fill out the table below and compare with your teammate.

	PCa	PCb
Source Address		
Destination Address		

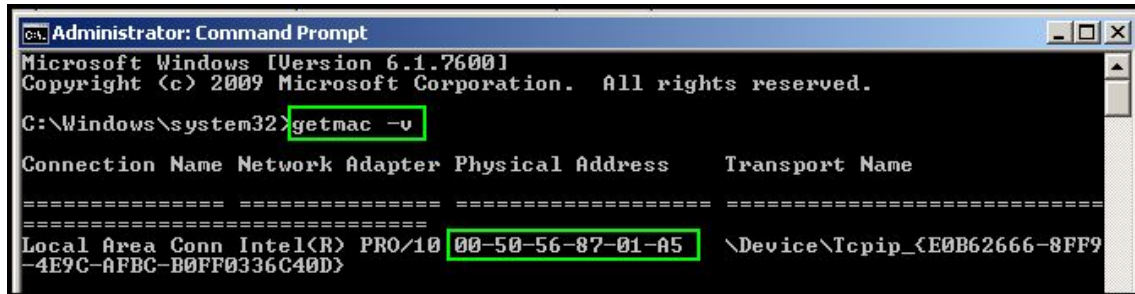
2. Now, click the **+** next to **Transmission Control Protocol (TCP)**. Fill out the table below and compare once more with your teammate.

	PCa	PCb
Source Port		
Destination Port		

3. Lastly, expand the info for **Ethernet** and record your findings below.

	PCa	PCb
Source		
Destination		

4. To follow up on what you found in the Ethernet portion of the packet, you will check your computer's **MAC (Ethernet) address** to see if it matches the Source address in the packet you analyzed. To do so, open the **Command Prompt**.
5. In the command line, type `getmac -v` and press **Enter**. This command will display the computer's MAC address for each network adapter installed. Check the **Physical Address** of the **Local Area Connection** adapter - does this match what you found in Wireshark?

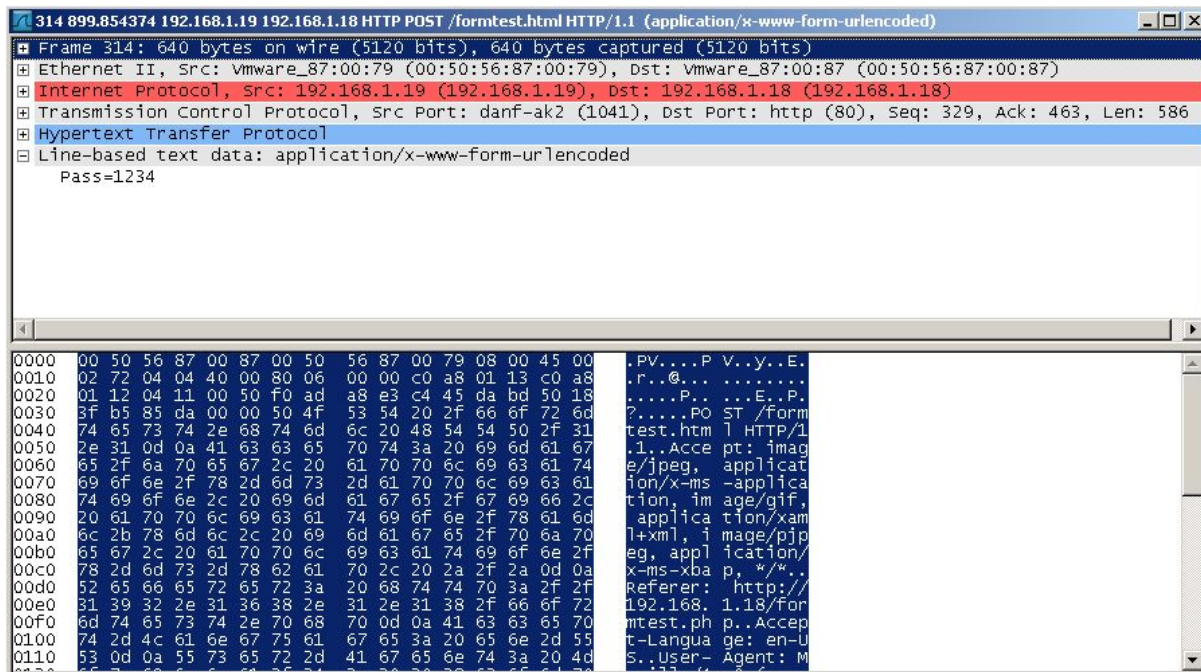


```
Administrator: Command Prompt
Microsoft Windows [Version 6.1.7600]
Copyright (c) 2009 Microsoft Corporation. All rights reserved.

C:\Windows\system32>getmac -v

Connection Name Network Adapter Physical Address Transport Name
=====
Local Area Conn Intel(R) PRO/1000 MT-CT \Device\Tcpip_{E0B62666-8FF9-4E9C-AFBC-B0FF0336C40D} 00-50-56-87-01-A5
```

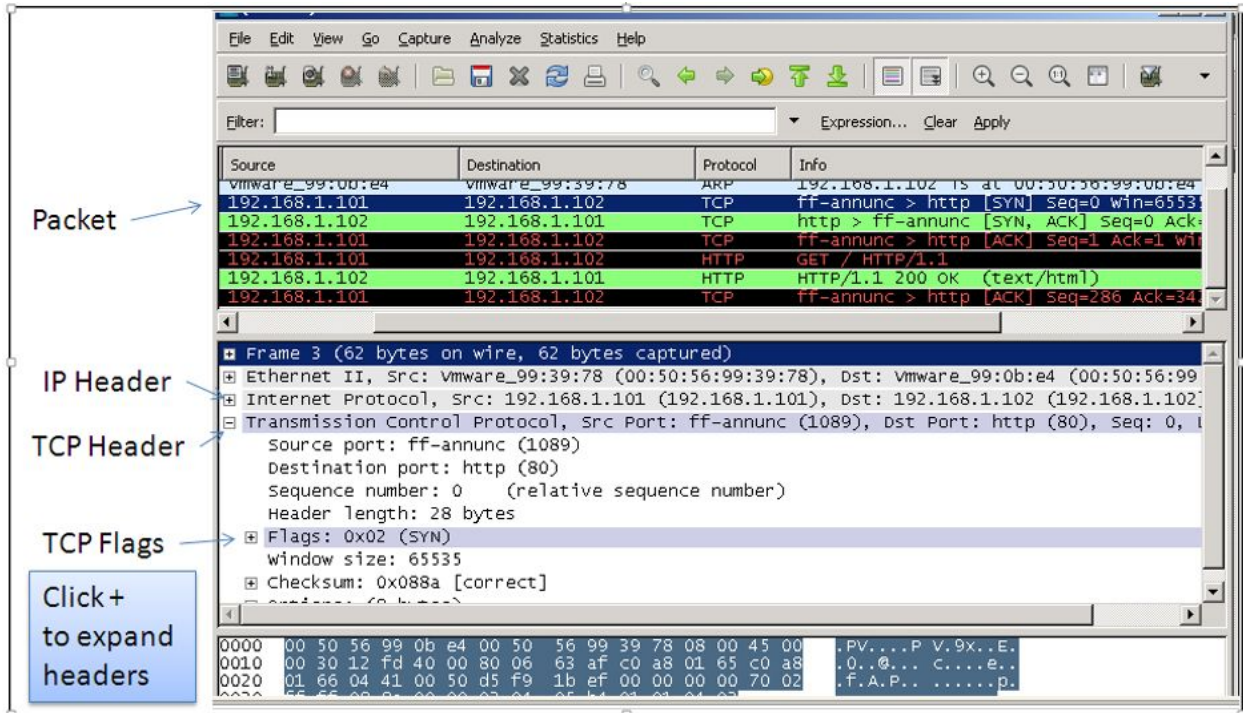
- Remember the **password** that you entered into the **form**? Back in Wireshark, see if there is any recording of password in the HTTP packets (It should be a HTTP POST packet). You should be able to locate the password in plaintext as **Pass=12345**. What does this tell you about the importance of web security?
- Double click on a HTTP GET and HTTP POST packet. The packet will be opened as follows:



```
314 899.854374 192.168.1.19 192.168.1.18 HTTP POST /formtest.html HTTP/1.1 (application/x-www-form-urlencoded)
Frame 314: 640 bytes on wire (5120 bits), 640 bytes captured (5120 bits)
Ethernet II, Src: vmware_87:00:79 (00:50:56:87:00:79), Dst: vmware_87:00:87 (00:50:56:87:00:87)
Internet Protocol, Src: 192.168.1.19 (192.168.1.19), Dst: 192.168.1.18 (192.168.1.18)
Transmission Control Protocol, Src Port: danf-ak2 (1041), Dst Port: http (80), Seq: 329, Ack: 463, Len: 586
Hypertext Transfer Protocol
Line-based text data: application/x-www-form-urlencoded
Pass=1234

0000 00 50 56 87 00 87 00 50 56 87 00 79 08 00 45 00 .P.V...P V..y..E.
0010 02 72 04 04 40 00 80 06 00 00 c0 a8 01 13 c0 a8 .r..@... ..
0020 01 12 04 11 00 50 f0 ad a8 e3 c4 45 da bd 50 18 ....P... ..E..P.
0030 3f b5 85 da 00 00 50 4f 53 54 20 2f 66 6f 72 6d ?...PO ST /form
0040 74 65 73 74 2e 68 74 6d 6c 20 48 54 54 50 2f 31 test.htm l HTTP/1
0050 2e 31 0d 0a 41 63 63 65 70 74 3a 20 69 6d 61 67 .l..Acce pt: imag
0060 65 2f 6a 70 65 67 2c 20 61 70 70 6c 69 63 61 74 e/jpeg, applicat
0070 69 6f 6e 2f 78 2d 6d 73 2d 61 70 70 6c 69 63 61 ion/x-ms -applica
0080 74 69 6f 6e 2c 20 69 6d 61 67 65 2f 67 69 66 2c tion, im age/gif,
0090 20 61 70 70 6c 69 63 61 74 69 6f 6e 2f 78 61 6d applica tion/xam
00a0 6c 2b 78 6d 6c 2c 20 69 6d 61 67 65 2f 70 6a 70 l+xml, i mage/pjp
00b0 65 67 2c 20 61 70 70 6c 69 63 61 74 69 6f 6e 2f eg, appl ication/xam
00c0 78 2d 6d 73 2d 78 62 61 70 2c 20 2a 2f 2a 0d 0a x-ms-xba p, */*.
00d0 52 65 66 65 72 65 72 3a 20 68 74 74 70 3a 2f 2f Referer: http://
00e0 31 39 32 2e 31 36 38 2e 31 2e 31 38 2f 66 6f 72 192.168. 1.18/for
00f0 6d 74 65 73 74 2e 70 68 70 0d 0a 41 63 63 65 70 mtest.ph p..Accep
0100 74 2d 4c 61 6e 67 75 61 67 65 3a 20 65 6e 2d 55 t-Langua ge: en-U
0110 53 0d 0a 55 73 65 72 2d 41 67 65 6e 74 3a 20 4d S..User- Agent: M
```

8. **Work in this exercise with your teammate.** Expand the Internet Protocol Header and Transmission Protocol Header. Identify four fields that you think most import and their values and list them in the following table. **Discuss their functions with your teammate.**



Internet Protocol (IP) Header

Field	Value	Function

Transmission Control Protocol Header

Field	Value	Function