Abstract

Multihead weighing machines are ubiquitous in industry for fast and accurate packaging of a wide variety of foods and vegetables, small hardware items and office supplies. These machines consist of a system of multiple hoppers that are filled with product which when discharged through a funnel fills a package to a desired weight. Operating the machine requires first to specify the product weight targets or setpoints that each hopper should contain on average in each cycle, which do not need to be identical. The setpoints selection has a major impact on the performance of a multihead weighing machine. Each cycle, the machine fills a package running a built-in knapsack algorithm that opens—or leaves shut—different combinations of hoppers releasing their content such that the total package weight is near to its target, minimizing the amount of product “given away”. In this paper, we address the open problem for industry of how to determine the setpoint weights for each of the hoppers before starting up the machine, given a desired total package weight. An order statistic formulation based on a characterization of near-optimal solutions is presented. This is shown to be computationally intractable, and a faster heuristic that utilizes a lower bound approximation of the expected smallest order statistic is proposed instead. The solutions obtained with the proposed methods can result in substantial savings for users of multihead weighing machines. Alternatively, the analysis presented could be used by management to justify the acquisition of new machines of this type.

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1 Introduction

A multihead weighing machine (hereafter an MWM, sometimes called a combinatorial weighing machine) is a computer-controlled machine used to fill a package with small products or parts with a given target weight. This machine has a wide range of applications in the food industry for packaging pasta, coffee beans, cereals, snacks, candies, vegetables, and even for packing poultry pieces and beef. Its applications cover also the packaging of non-food items, for instance, clips, nails, screws and a variety of other small hardware items. Among the multihead weigher manufacturers, the one with the world leading position has 31,000 MWMs installed all over the world [12]. Despite their widespread use, analytical studies aimed at optimally setting up an MWM, a critical step affecting the performance of these machines, are lacking. In this paper, we model and analyze an MWM and propose methods for its optimal setup.

An MWM is composed of a system of feeders, a set of $H$ pool hoppers, a set of $H$ weight hoppers and a discharge chute to the packaging machine (Figure 1). The product is continuously fed via a central dispersion feeder (usually a vibrating cone) and $H$ radial feeders (vibrating channels) to the pool hoppers. The role of the pool hoppers is to stabilize the product before dropping it into the weight hoppers. The average weight of product $\mu_i$, $i = 1,...,H$, that each hopper should contain must be specified by an operator before starting the machine. These average weights need not be identical. Once the machine is started, each cycle a built-in knapsack-like algorithm selects a subset of hoppers whose sum of observed weights is closest to the target value, after which a computer opens the selected hoppers releasing the product through the discharge chute into the package. Some hoppers can therefore remain shut filled with product from cycle to cycle. One cycle is repeated for each package. The performance of an MWM heavily depends on the initial hopper weights $\{\mu_i\}$. In industrial practice, operators currently use trial and error rules to setup the hopper weights based on the product to pack and the target weight of the package, but such setting-up operation may be far from optimal. In this paper, we focus on the analysis and optimal setup of MWMs with a single layer of hoppers (Figure 1), the most common type of MWM in industrial use.

Practically all of the extant technical literature related to MWMs (see, e.g., [7, 8, 9, 10, 11]), which mostly originates in Japan where MWMs were first developed, deals with the repetitive problem of finding the best combination of hoppers to open in each cycle, proposing different versions of Knapsack formulations, but does not address the setup problem of selecting the hopper weights before starting up the machine. The MWM problem we address below is somewhat related to canning problems [2, 13] but they differ in that the latter deal with a single target filling setting problem, and more importantly, there is no selection combination problem involved.

MWM’s are based on an empirically observed “variance reduction” technique: it was noted that by filling a package from the combination of product from several hoppers, negative correlations are induced between the weights of product in opened hoppers given that they are random variables that are selected in each cycle subject to a constraint in
Figure 1: A single-layered multihead weighing machine. The central dispersion cone is connected to a series of vibrating radial feeders, one per hopper, which can be controlled individually providing individual controllability to each hopper mean weight setpoint $\mu_j$.

their sum (which gives the package total weight) [8]. The negative correlations reduce the mean square error of the packages weight, “giving away” less product while satisfying the target constraint.

The rest of the paper is organized as follows. The next section presents a mathematical formulation of the MWM setup problem and an exact approach for simple problems (i.e. when only few combinations of hoppers opening are considered). Next, the behavior of good solutions obtained by numerical search is characterized. These characteristics are then used in section 4 to develop a heuristic approach to the optimal MWM setup problem. The paper ends with recommendations and directions for further research.

2 Formulation of the optimal setup problem of a multihead weigher machine

Let $w_j$ be the observed weight of the product contained in the $j$th hopper in a particular cycle of operation, $j = 1, 2, ..., H$ where $H$ is the number of hoppers in the machine. Each cycle the machine fills up a package with product released from a subset of the hoppers and the depleted hoppers are refilled. Assume $w_j$ is a realization of the random weight $W_j \sim N(\mu_j, \sigma_j^2 = \alpha^2 \mu_j^2)$, $\mu_j > 0, j = 1, 2, ..., H$ and assume each weight is independent of other weights $W_i (i \neq j)$. The proportionality constant $\alpha$ (with $\alpha < 1$) is assumed known and given as it depends on the product to be packed. The proportional relation between mean and standard deviation of the weights is known to exist in this type of machines (e.g., see [8]). We point out that as long as $\sigma = f(\mu)$ holds for any known $f$, the methods developed below also apply after trivial modification. However, given that the available empirical evidence (see, e.g. [3], p. 87) indicates that a simple linear relation of the form
\[ \sigma = \alpha \mu \] fits the weight data very well, it was adopted in what follows.

A setup of the machine consists of specifying the values of the setpoints \( \mu' = (\mu_1, \mu_2, \ldots, \mu_H) \), to which, according to our assumption, also determine the hopper weight variances \( \sigma_j^2, j = 1, \ldots, H \), for a given target value \( T \) that specifies the minimum weight content of each package to be filled. Once the machine is setup, the combinatorial weigher machine starts to fill packages of product, solving a knapsack algorithm per package. Our goal is to determine the best setpoints \( \mu \) according to some specific criteria on the weight content of the packages.

While there are different knapsack formulations that have been reported in the MWM literature, most of them utilize a linear objective function and linear constraints. In this section, we assume the machine has a built-in algorithm that solves for each package the deterministic knapsack problem:

\[
\begin{align*}
\min & \quad \omega = \sum_{j=1}^{H} \delta_j w_j \\
\text{subject to:} & \quad \omega = \sum_{j=1}^{H} \delta_j w_j \geq T
\end{align*}
\]

where \( \delta_j \) is either 0 or 1. In this formulation, the total observed package weight \( \omega \) is required to be as small as possible but larger or equal to the given target package weight \( T \). Prior to observing the hopper weights \( \{W_j = w_j\} \) in any cycle, the total package weight \( \mathcal{W} \) is the minimum of \( K \) dependent, not identical normal random variables \( X_i \) for \( i = 1, 2, \ldots, K \), subject to the constraint \( \mathcal{W} \geq T \), where \( K \) equals the total number of possible combinations of opened/closed hoppers from which the knapsack algorithm can select (choosing the \( \delta_j \) variables above). We hasten to point out that we are not concerned with solving the knapsack problem; the knapsack problem is internal to the machine and considered given. We are concerned with determining the setpoints of the machine, i.e., the mean weights in each hopper, which are the “inputs” of the system as depicted in Figure 2.

The optimal setpoints could be found from the distribution of the optimum objective function value (i.e., the package weight \( \mathcal{W} \)) of a random Knapsack where \( W_j \) substitutes \( w_j \) in (1). However, there are only limited results related to this distribution ([15], p. 526). They are asymptotic results as the number of hoppers \( H \to \infty \) under the assumption the hopper weights \( W_i \)'s are \( U(0, 1) \) random variables, which is clearly not our case. In the remainder of this section we describe how to compute the exact moments of the total weight package \( \mathcal{W} \) in problem (1) and how this leads very rapidly to computational complexities in practice.

If all possible combinations of any number of hoppers can be selected to open (or close) in a cycle, then clearly there are \( K = \sum_{i=0}^{H-1} \binom{H}{i} = 2^H - 1 \) combinations, since we can assume that at least one hopper will open in each cycle to let some product get in the package. In later sections, \( K \) will denote the number of combinations that leave up to \( s < H \) hoppers shut in a cycle, in which case \( K = \sum_{i=0}^{s} \binom{H}{i} \). From now on, we use the term combination to refer to a specific (the ith) selection of indicator variables \( \delta_1^{(i)}, \delta_2^{(i)}, \ldots, \delta_H^{(i)} \) in (1), i.e., to a specific selection of hoppers that are opened in a cycle. We also apply this
Figure 2: Information flow in the system under study. The setup problem in a multihead weigher machine consists in finding values of the hopper weights \( \mu_1, ..., \mu_H \) that optimize some property of the resulting package weight \( \omega \). The built-in knapsack algorithm the machine comes equipped with is considered internal and given. Therefore, the system under study (delimited by dashed lines and hatched) requires determination of the “inputs” (the \( \mu_i \)’s) to optimize some property of the “output” \( \omega \).

To consider the different combinations of weights, let matrix \( P = \{p_{ij}\} \) be a \( K \times H \) matrix where \( \{p_{ij} = \delta^{(i)}_j\} \), with \( p_{ij} = 1 \) if combination \( i \) includes opening hopper \( j \) and \( p_{ij} = 0 \) if otherwise, \( i = 1, ..., K \). We then define the random vector of combinations \( X' = (X_1, X_2, ..., X_K) \) as:

\[
X = PW
\]

where \( W' = (W_1, W_2, ..., W_H) \) follows a multivariate \( N(\mu, \Sigma_W) \) distribution with \( \Sigma_W = \text{diag}(\alpha^2 \mu^2_j) \). It follows that for the different weight combinations that can be formed we have that:

\[
X \sim N(\Theta, \Sigma) \quad \text{where} \quad \Theta = E[X] = P\mu, \quad \text{and} \quad \Sigma = \text{Var}(X) = P\Sigma_WP'.
\]

The \( K \times K \) matrix \( \Sigma \) includes the covariances between the random weights resulting from the different combinations of selected hoppers, some of which may be large, depending on the \( K \) combinations to consider. If combinations that “share” many hoppers are included, \( \Sigma \) may be close to rank deficient.

**Problem definition.** The optimal MWM setup problem we address, that corresponds to the knapsack problem (1) requires solving:

\[
\min_{\mu} \quad \text{MSE}(\mathcal{W}|\mathcal{W} \geq T)
\]

that is, finding the hopper setpoints such that the mean square error of the package weight \( \mathcal{W} = \min(X_1, X_2, ..., X_K) \) with \( \mathcal{W} \geq T \) is minimized, since it is desired no package should weigh less than \( T \). The distribution of \( \mathcal{W} \) is a function of the hopper mean weights \( \mu \). Note that the \( \mu_j \) are not required to be integers. Therefore, we must first find the distribution of a constrained smallest order statistic of a set of correlated normal variables, and setup an optimization problem with it. As far as we know, there are no published results related to such problem in the Order Statistics literature. Afonja [1] found expressions for the first two
moments of the *unconstrained* maximum order statistic of a set of correlated normals. The constraint $W \geq T$ considerably increases the computational complexity when obtaining the moments in exact form.

We show next that the computational expense of the expressions needed to obtain the moments of such constrained minimum is too large in general, motivating the approximate approach shown in a later section.

Consider first the simple case where there are only two combinations of hoppers ($K = 2$). Figure 3 shows the regions where each random variable $X_i$ ($i = 1, 2$) achieves the minimum weight. The two hashed regions (numbers 1 and 2) are areas over which $X_1$ is minimum and greater than $T$; symmetrically, the two unshaded areas (3 and 4) are where combination $X_2$ is the minimum and greater than $T$. We point out that we do not seek to find $\min(X_1|X_1 \geq T, X_2|X_2 \geq T)$, which would correspond only to taking the minimum over areas 1 and 4 in Figure 3. This is not what we seek, since, for instance, we could have $X_1 \geq T$ but $X_2 < T$ and still have found a feasible solution to our packing problem; all we need is at least one combination to be larger or equal to $T$. Thus, for $H = 2$ we need to search in all four areas 1 to 4 in Figure 3. If we define $W = \min(X_1, X_2)$, then for a feasible solution to exist this minimum must be greater or equal to the target $T$, i.e., $W|W \geq T$. Note that the minimum of the combinations is what is constrained, not the individual combination weights.

Define $X'_i = X_i - T$, as in the figure. The weigher machine must select one of the variables $X'_i$ to fill up a package. The $r$th moment of the selected weight $W$ is therefore
given by:

\[
E[W^r|W \geq T] = \int_0^\infty x^r x_1^r \phi(X') dx_1 dx_2 + \int_0^\infty x^r x_1^r \phi(X') dx_1 dx_2 \\
+ \int_0^\infty x^r x_2^r \phi(X') dx_2 dx_1 + \int_0^\infty x^r x_2^r \phi(X') dx_2 dx_1
\]

(3)

where \( \phi(X') \) is the (bivariate) normal density of \( X' \), i.e., \( N(\Theta - T, \Sigma) \) with \( T \) equal to a \( K \)-vector filled with the package target weight \( T \). The four terms correspond to integrals over the probability measure in areas 1, 2, 4 and 3 in Figure 3, respectively.

Solving the setup problem for a combinatorial machine in this case consists in minimizing \( \text{MSE}(W|W \geq T) = \text{Var}(W|W \geq T) + (E[W|W \geq T] - T)^2 \) with respect to \( \mu_1 \) and \( \mu_2 \). Therefore, the integrals above will need to be performed several times inside an optimization routine.

Consider next the case of \( K = 3 \) different combinations the MWM can select from. In this case we will get more rectangular areas similar to regions 2 and 3 in Figure 3. Specifically, the \( r \)th moment of the selected weight is given by the expression:

\[
E[W^r|W > T] = \sum_{i=1}^{3} \left\{ \int_0^\infty x^r x_i^r \phi(X') dx' + \int_0^\infty x^r x_i^r \phi(X') dx' \right. \\
+ \left. \int_0^\infty x^r x_i^r \phi(X') dx' + \int_0^\infty x^r x_i^r \phi(X') dx' \right\}
\]

(4)

which is an expression with twelve 3-dimensional integrals where

\[
12 = \left[ \binom{K-1}{K-1} + \binom{K-1}{K-2} + \cdots + \binom{K-1}{0} \right] \cdot K = 2^{K-1} \cdot K
\]

for \( K = 3 \).

Evidently, \( 2^{K-1} \cdot K \) grows very fast. If all the combinations of \( H \) hoppers are considered (so \( K = 2^H - 1 \)) the total number of \( 2^H - 1 \)-dimensional integrals, \( 2^{2^H - 2} \cdot (2^H - 1) \), grows extraordinarily fast, see Table 1.

<table>
<thead>
<tr>
<th>No. of hoppers (( H ))</th>
<th>No. of Integrals</th>
<th>Dimension of each integral (( K ))</th>
</tr>
</thead>
<tbody>
<tr>
<td>1</td>
<td>1</td>
<td>1</td>
</tr>
<tr>
<td>2</td>
<td>12</td>
<td>3</td>
</tr>
<tr>
<td>3</td>
<td>448</td>
<td>7</td>
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<td>4</td>
<td>245760</td>
<td>15</td>
</tr>
<tr>
<td>5</td>
<td>3.3286 e10</td>
<td>31</td>
</tr>
<tr>
<td>8</td>
<td>7.3817 e78</td>
<td>255</td>
</tr>
</tbody>
</table>

Table 1: Number of multidimensional integrals needed to compute a moment \( E[W^r|W \geq T] \) of the package weight assuming all \( 2^H - 1 \) possible combinations are considered.

Although in practice not all possible combinations need to be considered, the exponen-
tially increasing number of combinations and the required computations render an exact
approach intractable for problems of realistic size. Therefore, we proceed next to develop approximate approaches to the solution of this problem. We first characterize the properties of near-optimal solutions obtained by a search procedure in order to seek similarly good solutions in a heuristic approach to be discussed in section 4.

3 Characterization of near optimal solutions to the MWM setup problem

As mentioned earlier, hereon by a ‘good’ solution we mean a low (or near minimum) MSE solution subject to the constraint \( W \geq T \). For computational simplicity, in this section we only consider simulated MWMs with \( H = 4 \) and \( H = 5 \) hoppers when none, one, or two hoppers can remain shut in a cycle (i.e., \( s = 2 \)). The target value \( T = 500 \) and the parameter \( \alpha = 0.123 \) were used throughout. There is no loss of generality since the characteristics discussed in this section are independent of these parameters. Figure 4 shows the marginal densities of the \( K = 11 \) combinations \( X_i, i = 1 \ldots, 11 \), generated in a \( H = 4 \) hopper problem for two typical, but not optimal solutions. The marginal densities of the first order statistic \( X_{[1]} \) and the last order statistic \( X_{[K]} \) (the moments of these densities were obtained as described in Appendix A) are highlighted. The plot on the left corresponds to the setpoints \( \mu' = (T/4, T/4, T/4, T/4) \), a ”logical” solution in which all hopper setpoint weights are equal. As it can be seen, the weigher machine will have only one combination available to fill the \( T = 500 \) gr. packages, namely, the density of the largest order statistic which corresponds to all hoppers opened in each cycle. Note also how there are many densities that overlap perfectly, since there are \( K = 11 \) combinations,
but only three are uniquely different densities. This is a very poor solution, since there will be about a 50% chance that the constraint $\mathcal{W} \geq T = 500$ will not be satisfied. The graph on the right shows the marginal densities for a different ‘ladder’ solution with setpoints $\mu' = (400, 300, 200, 100)$. The marginal densities are much more dispersed, which is better than the previous solution. But note how the densities are not dispersed symmetrically around $T = 500$, and in particular, note how there are only a few ‘good’ combinations, i.e., densities located near or above $T = 500$, so the performance will be far from optimal.

In contrast with the two previous solutions which can be classified as poor, Figure 5 shows the marginal densities for near-optimal solutions for the $H = 4$ case and the $H = 5$ cases, obtained by a simulation-based search of the best combination as reported in [4]. This search attempts to minimize the MSE of the selected weights $\mathcal{W}$ such that $\mathcal{W} \geq T$. The solution found for the $H = 4$ problem is $\mu' = (294.5, 276.7, 183.7, 66.6)$. For the $H = 5$ hopper MWM there are $K = 16$ combinations possible (with up to $s = 2$ hoppers remaining shut), and the densities shown in the figure correspond to the solution $\mu' = (203.7, 178.6, 110.9, 191.0, 55.7)$. Some useful characteristics of the solutions $\mu^*$ that generated the combinations shown in Figure 5 are shown in Table 2.

An interesting characteristic common to all near-optimal both solutions such as those shown in Table 2 is that the average of the two extreme order statistics, $(E[X_{[1]}] + E[X_{[K]}])/2$ remains slightly above $T$. At the same time, the combinations are quite dispersed. This leads to our first empirical characterization of a good solution.

**Characteristic 1:** in a good solution, the combinations $\{X_i\}_{i=1}^K$ should be such that the average of their two (unconstrained) extreme order statistics is larger than $T$.

Likewise, good solutions such as those in Table 2 have a cluster of many densities around $T$, indicated with an asterisk in Figure 5. These densities should not all be near identical, but should differ “enough”, thus some variability in them is desirable. How to define

![Figure 5: Density plots of the near-optimal $\{X_i\}$ combination weights for a problem with a) 4 hoppers and b) 5 hoppers. Combinations that leave up to $s = 2$ closed hoppers were considered. Darker density lines correspond to $X_{[1]}$ and $X_{[K]}$. Note the cluster of densities (*) around $T = 500$ (see text).](image-url)
Table 2: Some characteristics of the near optimal (min MSE) solutions for $H = 4$ and $H = 5$ hoppers, $T = 500$, $\alpha = 0.123$ obtained by searching combinations with up to 2 hoppers shut. A heuristic method is developed to find solutions that mimic all these characteristics. Quantities listed below the line were estimated via simulation for the solution in question.

“somewhat different” is difficult. In our numerical results, we obtained good performance by defining two solutions to be different enough if they differ by 4% or more of the target weight. We hence defined $u(\Theta, T) = [u_i|\Theta, T]_{i=1}^K$ to be equal to the vector with elements $\Theta_i$ that differ by at least $0.04T$ of other $\Theta_i$’s: $u(\Theta, T) \equiv \text{unique}(\Theta - (\Theta \mod 0.04 \cdot T))$, where we assume we have available a function \text{unique} that returns the uniquely different items in a vector and where recall we have defined $\Theta = E[X]$, the mean of a multivariate normal. Then, we define the number of marginal normal densities in $X$ with significantly different locations in an interval around $T$ ($0.8 \cdot T, 1.2 \cdot T$) as:

$$c(\Theta, T) = \sum_i \{(u_i > 0.8 \cdot T) \text{ and } (u_i < 1.2 \cdot T)\}$$

where the logical operations return 1 if true and 0 if false. These non-identical densities around $T$ provide significantly different combinations in each cycle to the knapsack algorithm to select from and fill up a package. We have observed that for a near-optimal solution, the sum of the marginal probabilities $\sum_{i=1}^K P\{X_i \in (T, 1.2 \cdot T)\}$ is large relative to a non-optimal solution. This can be summarized in:

**Characteristic 2:** good solutions generate combinations $\{X_i\}_{i=1}^K$ whose densities cluster around $T$ and are characterized by a large count number of uniquely different densities $c(\Theta, T)$ as defined above. Thanks to this cluster of densities, good solutions are associated to a relatively large value of $p(\Theta, T) \equiv \sum_{i=1}^K P\{X_i \in (T, 1.2 \cdot T)\}$, the probability of package weights just above $T$, compared to non-optimal solutions.

The marginal density functions of each combination, however, are usually positively correlated and the probability $p(\Theta, T)$ is not very informative by itself unless the correlations are accounted for. A set of highly positively correlated combinations behaves essentially as fewer combinations. The determinant of $\Sigma$ is a simple measure of the global degree of correlation in the combinations. It was observed that the values of $\log(\det(\Sigma))$ are relatively large for the near-optimal solutions compared to non-optimal solutions. This implies that
in a good solution, the resulting combinations \( \{X_i\}_{i=1}^K \) are relatively less correlated. Thus, the densities should be as little correlated as possible (especially those close to \( T \)), in order to provide as uncorrelated combinations as possible to the knapsack algorithm. Apart of the cluster of good combinations close to \( T \), other densities should disperse in a symmetrical manner around \( T \). To emphasize these two aspects, low correlation of the combinations located near \( T \) and variability of their locations around \( T \), we define the matrix:

\[
M = \Sigma + (\Theta - T)(\Theta - T)'
\]

which adds to \( \Sigma \) a measure of variability of the locations of the densities around \( T \) in the second term. The values observed for \( \log(\det(M)) \) for the near-optimal solutions are large relative to non-optimal solutions (Table 2). This has the effect of dispersing the densities, avoiding too similar densities around \( T \). In summary, we have the following.

**Characteristic 3.** A good solution provides large values of \( \det(M) \equiv |M| \) relative to non-optimal solutions.

Finally, we point out an obvious but useful property of any solution \( \mu \). Due to its radial symmetry, the combinatorial weigher machine does not give preference to any hopper over the others, and each hopper can be set in exactly the same way as the others. In other words, we have:

**Characteristic 4.** The quality of a solution \( (\mu_1, \mu_2, ..., \mu_H) \), as measured by any function of \( W \) (e.g. \( \text{MSE}(W|W \geq T) \)) is invariant to any permutation \( \sigma(\cdot) \) of the hoppers indices \( (\mu_{\sigma(1)}, \mu_{\sigma(2)}, ..., \mu_{\sigma(H)}) \).

This is useful since we can reduce the search conducted by any optimization algorithm to the region \( \mu_1 \geq \mu_2 \geq \cdot \cdot \cdot \geq \mu_H \). Assuming we try \( L \) integer values or “levels” of weights in each of the \( H \) hoppers, this obviously generates \( K = L^H \) combinations. However, it is easy to see that if only integer solutions are considered, and we try \( L \) levels in each hopper, the constraint \( \mu_1 \geq \mu_2 \geq \cdot \cdot \cdot \geq \mu_H \) reduces the combinations from \( K = L^H \) to \( K = (L + H - 1)!/(H!(L-1)!) \). While a considerable reduction, enumeration of these combinations is still not an option for realistic number of hoppers \( H \geq 8 \) is the norm). For instance, for \( H = 6 \) and using a realistic value \( L = 100 \) grams, the “ladder” constraint still calls for a search space consisting in \( 1.6E+09 \) combinations, which need to be evaluated somehow, via some objective function (like MSE, which is out of the question) or via simulation, which will be very time consuming.

As we will show in the next section, excellent solutions can be obtained by optimizing our objective function over a space that contains only combinations where up to \( s = 3 \) hoppers are kept shut in a cycle. Our intuition for searching only combinations where a low number of hoppers remains shut in a cycle is that, if one has an MWM with a large number of hoppers, then the properties of the machine will be defeated if we open only a few hoppers each cycle. It is the combined action of many hoppers what makes the package contents approach the target weight \( T \) from the right and save considerable money to companies.

We now present a heuristic method that aims at producing solutions that meet the aforementioned four characteristics.
4 A heuristic optimization model for determining the MWM hopper setpoints

The four characteristics identified in the previous section as common to all near-optimal solutions can be used to devise a heuristic algorithm for setting up an MWM. We therefore propose to solve:

\[
\text{maximize } \log|M| + p(\Theta, T) + c(\Theta, T) \quad (5)
\]

subject to:

\[
\frac{E[X_1] + E[X_K]}{2} > 1.1 \cdot T \quad (6)
\]

\[
\mu_1 \geq \mu_2 \geq \cdots \geq \mu_H \quad (7)
\]

\[
0 < \mu_i < f \cdot T \quad (8)
\]

The log used in (5) is a standard way of scaling (up) a numerically small determinant. The upper limit in (8) is aimed to reduce the search space of each setpoint. It was observed that as \(H\) increases, the optimal values of the \(\mu_i\) decrease, so increasingly smaller values of \(f\) with \(f < 1\) should be used.

Finally, in addition to constraints (6)-(8) it is necessary to ensure that there will always be at least a feasible combination in a cycle, i.e., one combination, that in which all hoppers open, should generate more product than \(T\) with very high probability. Under the assumptions discussed in section 2, this can be expressed as:

\[
\Phi \left( \frac{T - \sum_{i=1}^{H} \mu_i}{\alpha \sqrt{\sum_{i=1}^{H} \mu_i^2}} \right) \leq \epsilon
\]

which, since \(\mu_i > 0\) can be written as:

\[
||\mu||_1 + \alpha ||\mu||_2 \Phi^{-1}(\epsilon) \geq T \quad (9)
\]

The complete heuristic solution consists in maximizing (5) subject to constraints (6)-(9). To solve it, we use an Augmented Lagrange routine in R’s \texttt{Nloptr} library (see Appendix B for details of our R implementation). Since the optimization problem is clearly non-convex, the optimizer was started from a grid of initial near-feasible trial points (equations (7), (8) and (9) are satisfied at the initial points, although (6) may not be satisfied). Table 3 shows results for \(H = 4\) and \(H = 5\) when the same combinations and parameters as for the solutions in Table 2 were used.

As can be seen, the solutions found with the heuristic approach are very close to those in Table 2, found by a simple search on a simulator of the machine. For \(H = 4\) the heuristic provides a slightly better MSE, whereas for \(H = 5\) the opposite occurs. Although characterizing the solutions increases the understanding of the problem, the heuristic method in this section is only computationally feasible when the number of combinations \(K\) considered is very small. We now present a simple modification of this heuristic which allows a user to tackle larger problems.
### Table 3: Solutions obtained with the heuristic method (5-9) for \( H = 4 \) and \( H = 5 \) hoppers, \( T = 500 \), \( \alpha = 0.123 \), \( \epsilon = 1e-05 \), \( f = 0.6 \) (\( H = 4 \)) and \( f = 0.5 \) (\( H = 5 \)), 100 initial trials (up to 2 hoppers can remain shut). Quantities listed below the line were estimated via simulation for the solution in question. Compare to Table 2 (* indicates the heuristic gives better MSE solution). The exact expression for \( E[X_{[1]}] \) was used.

<table>
<thead>
<tr>
<th>Property</th>
<th>( H = 4 )</th>
<th>( H = 5 )</th>
</tr>
</thead>
<tbody>
<tr>
<td>( \mu^* )</td>
<td>(267.4, 259, 234.6, 57.7)</td>
<td>(228.1, 200.3, 161.9, 113.5, 61.0)</td>
</tr>
<tr>
<td>( (E[X_{[1]}] + E[X_{[K]}]) / 2 )</td>
<td>549.9</td>
<td>549.6</td>
</tr>
<tr>
<td>( \Theta )</td>
<td>521.0</td>
<td>525.8</td>
</tr>
<tr>
<td>-log(det(( \Sigma )))</td>
<td>49.79</td>
<td>89.07</td>
</tr>
<tr>
<td>( p \equiv \sum_{i=1}^{K} P{X_i \in (T, T + 100)} )</td>
<td>3.62</td>
<td>4.79</td>
</tr>
<tr>
<td>( \epsilon(\Theta, T) )</td>
<td>6</td>
<td>9</td>
</tr>
<tr>
<td>-log(det(( M )))</td>
<td>26.2</td>
<td>65.84</td>
</tr>
<tr>
<td>( E(W</td>
<td>W &gt; T) )</td>
<td>520.7</td>
</tr>
<tr>
<td>( \overline{\text{Var}}(W</td>
<td>W &gt; T) )</td>
<td>340.3</td>
</tr>
<tr>
<td>( \hat{\text{MSE}}(W</td>
<td>W &gt; T) )</td>
<td>769.8*</td>
</tr>
</tbody>
</table>

4.1 Modified optimization heuristic for faster solution

The main computational bottleneck of the heuristic optimization is the exact computation of the expected values of the extreme values in constraint (6). We observed that while \( E[X_{[K]}] \) could be well approximated with \( \max(\Theta_i) \), a similar approximation is not possible for \( E[X_{[1]}] \). As shown in Appendix A, computing this expectation requires \( K \)-dimensional Normal integrals, which can only be attempted for small \( K \). Unfortunately, we found constraint (6) to be critical and hence it cannot be removed.

As an alternative, we could use a fast-to-compute lower bound \( LB(E[X_{[1]}]) \) instead of the computationally expensive \( E[X_{[1]}] \) in constraint (6). Bertsimas et al. [6] (Theorem 4) give a useful closed-form lower bound for \( E[X_{[1]}] \) in a collection of possibly correlated normals. This bound is given by:

\[
E[X_{[1]}] \geq LB(E[X_{[1]}]) \equiv \frac{1}{2} \sum_{i=1}^{K} \left( -\mu_i + \sqrt{\left( -\mu_i - \max_{i} \left\{ -\mu_i + \frac{K - 2}{2\sqrt{K - 1}} \sigma_i \right\} \right)^2 + \sigma_i^2} \right) - \frac{2 - K}{2} \max_i \left\{ -\mu_i + \frac{K - 2}{2\sqrt{K - 1}} \sigma_i \right\}
\]

Bound (10) is extremely fast to compute compared to the exact moment, as it requires no integration. Table 4 shows some computation times and MSE values for comparison purposes when solving (5-9) using the exact moment and its lower bound approximation.

We have coded both versions of the heuristic, using the exact \( E[X_{[1]}] \) as described in Appendix A and the lower bound (10) using R (see Appendix B). The computing time depends on \( K \), the total number of combinations generated. Table 4 shows the performance of solutions obtained with the exact moment only up to \( K = 16 \) given the high computational times due to the multidimensional integrals involved. In contrast, it is notable how the computing time required for finding solutions using the moment
lower bound scales well with $K$ (Table 5). For the three cases where we are able to compare the performance of the heuristic with the exact moment and with its lower bound approximation, the differences in MSE are inconclusive about which one is better overall. The exact moment provided a statistical better MSE solution in the cases $H = 4$ (up to 2 shut) and $H = 5$ (up to 2 shut), but the lower bound approximation provides a better MSE solution in the case $H = 4$ (up to 3 shut).

As the number of hoppers increases and one considers combinations where more hoppers $s$ remain shut, a numerical problem occurs: $\Sigma$ and hence $M$ become very ill-conditioned, up to a point when $\det(\Sigma)$ is numerically zero. In our experiments this occurred (for $\alpha = 0.123$) when $H > 10$ and all $\text{comb}(H, 3)$ were considered. This ill-conditioning can be reduced if the combination that consists in all hoppers opening is not considered. This was implemented in our computer code (Appendix B), which permitted us to solve problems for $H > 10$.

**4.2 Discussion: Recommendations for setting up an MWM**

The characterization of an optimal solution given in section 3 provides useful insights for how to setup an MWM. In particular, the hopper weights should generate several different combinations of sums of weights whose densities cluster around the target package weight ($T$) providing many feasible options to the built-in knapsack algorithm to choose from (characteristic # 2). In order to achieve this, the setting up of the hopper weights should form a very specific “ladder” of weights $\{\mu_i\}$ whose values can be obtained with the heuristic in section 4 and the accompanying R program (see Appendix B).

In addition, there is always one hopper weight that should contain considerable less product, to help complete a package weight closer to the target a higher proportion of the times. Table 6 shows the solutions obtained in one of the replicated optimizations conducted for the cases in Tables 4 and 5. As it can be seen, the last hopper is set to a substantially lower target mean weight $\mu_H$ than for the rest of the hoppers. We observed, via simulation, that if the solutions in Table 6 are implemented, the hopper with the minimum weight will always open in every cycle because it “completes” the package weight to the desired target.
### Table 5: Computing times (in seconds) for obtaining a solution with the lower bound heuristic and the resulting average and estimated standard error of the MSE values over 10 simulations for larger values of the number of combinations ($K$). Times and MSEs comparisons for solutions obtained solving (6)-(9) with the lower bound $LB(E[X_{[t]}])$ approximation in (6). Other parameters were $\alpha = 0.123$ and $f = 0.3$ (in (8)) for all cases except 6(3), 7(3) and 9(2) where $f = 0.4$ gave better solutions. MSEs estimated based on 50,000 simulated cycles (if $K \leq 50$) or 10,000 cycles (if $K \geq 50$). Times on an Intel 2.93 GHz Core 2 PC running R.

<table>
<thead>
<tr>
<th>$H$ (max, # shut, s)</th>
<th>$K$ (# combs.)</th>
<th>Solution time</th>
<th>Simulated performance</th>
</tr>
</thead>
<tbody>
<tr>
<td>6(2)</td>
<td>22</td>
<td>6.2</td>
<td>133.8</td>
</tr>
<tr>
<td>7(2)</td>
<td>29</td>
<td>7.7</td>
<td>102.4</td>
</tr>
<tr>
<td>8(2)</td>
<td>37</td>
<td>10.5</td>
<td>80.5</td>
</tr>
<tr>
<td>6(3)</td>
<td>42</td>
<td>10.7</td>
<td>100.4</td>
</tr>
<tr>
<td>9(2)</td>
<td>46</td>
<td>16.9</td>
<td>111.9</td>
</tr>
<tr>
<td>7(3)</td>
<td>64</td>
<td>13.9</td>
<td>34.3</td>
</tr>
<tr>
<td>12(2)</td>
<td>79</td>
<td>17.1</td>
<td>12.8</td>
</tr>
<tr>
<td>8(3)</td>
<td>94</td>
<td>20.9</td>
<td>23.5</td>
</tr>
<tr>
<td>15(2)</td>
<td>121</td>
<td>31.8</td>
<td>9.44</td>
</tr>
<tr>
<td>9(3)</td>
<td>130</td>
<td>36.7</td>
<td>8.98</td>
</tr>
<tr>
<td>12(3)</td>
<td>299</td>
<td>162.1</td>
<td>1.23</td>
</tr>
<tr>
<td>15(3)</td>
<td>575</td>
<td>355.2</td>
<td>0.63</td>
</tr>
</tbody>
</table>

### Table 6: Best solutions found with our lower bound heuristic corresponding to one of the ten replicates ran in the cases included in Tables 4 and 5.

<table>
<thead>
<tr>
<th>$H(s)$</th>
<th>Best weights found</th>
</tr>
</thead>
<tbody>
<tr>
<td>4(2)</td>
<td>271.3 255.8 237.8 65.6</td>
</tr>
<tr>
<td>4(3)</td>
<td>470.7 450.3 80.3 48.3</td>
</tr>
<tr>
<td>5(2)</td>
<td>242.0 183.8 160.8 125.5 90.5</td>
</tr>
<tr>
<td>6(2)</td>
<td>149.9 149.2 133.9 127.6 108.2 69.7</td>
</tr>
<tr>
<td>7(2)</td>
<td>146.0 141.0 106.2 101.6 94.5 81.5 77.2</td>
</tr>
<tr>
<td>8(2)</td>
<td>140.1 102.4 101.8 86.5 79.8 77.4 74.2 56.0</td>
</tr>
<tr>
<td>6(3)</td>
<td>199.6 186.7 171.3 148.3 136.4 52.7</td>
</tr>
<tr>
<td>9(2)</td>
<td>143.9 119.7 108.3 102.4 98.4 46.6 33.9 24.1 19.4</td>
</tr>
<tr>
<td>7(3)</td>
<td>173.8 154.4 142.7 129.9 120.7 89.2 60.0</td>
</tr>
<tr>
<td>12(2)</td>
<td>106.7 87.6 82.3 66.3 53.5 48.8 47.8 43.0 34.1 31.9 30.5 8.0</td>
</tr>
<tr>
<td>8(3)</td>
<td>128.0 126.7 113.8 110.6 107.0 103.9 89.8 65.2</td>
</tr>
<tr>
<td>9(3)</td>
<td>146.6 119.6 105.2 93.1 84.2 75.3 69.6 67.9 4.5</td>
</tr>
<tr>
<td>12(3)</td>
<td>113.0 105.6 95.8 76.7 67.0 62.8 51.4 37.2 36.7 27.6 26.3 9.1</td>
</tr>
<tr>
<td>15(2)</td>
<td>100.1 79.5 70.0 64.9 60.4 55.5 45.4 34.4 31.6 29.3 18.4 15.7 11.1 8.6 6.5</td>
</tr>
<tr>
<td>15(3)</td>
<td>142.0 67.4 58.0 56.0 55.8 54.1 46.9 45.3 35.9 24.0 21.0 14.9 11.9 9.0 7.1</td>
</tr>
</tbody>
</table>

Table 6: Best solutions found with our lower bound heuristic corresponding to one of the ten replicates ran in the cases included in Tables 4 and 5.
A notable result from our numerical experiments in Table 5 is how adding more combinations by increasing the maximum number of hoppers shut (from \( s = 2 \) to \( s = 3 \) shut) but keeping the number of hoppers constant has a drastic decreasing effect in the average MSE, e.g., from 80.5 to 23.5 \((H = 8)\), from 111.9 to 8.98 \((H = 9)\), and from 12.8 to 1.23 \((H = 12)\). For most practical purposes, the MSE’s obtained (one gram of product) in the types of products packed with MWMs (with no package underweighted) implies that the solutions obtained with the proposed heuristic method are satisfactory. These solutions (and the corresponding MSE analyses) can also be used to justify the acquisition of MWMs with large numbers of hoppers.

5 Conclusions and further research

In this paper, the setup problem of a multihead weigher machine has been studied. The hopper weight settings provided by the proposed optimization approaches will result in substantial savings over standard ad-hoc setup procedures used for companies utilizing MWMs.

A heuristic optimization model was developed based on a detailed characterization of what constitutes a near optimal solution to the MWM setup problem. The heuristic requires computations of moments of order statistics of correlated variables, and this becomes computationally intractable even for moderate size problems. Using a lower bound approximation of the moments of smallest order statistics proved to be considerably faster. The lower bound heuristic is applicable for MWMs with several hoppers, providing excellent solutions by considering only combinations that leave up to 3 hoppers shut in a cycle, reducing the search space considerably.

The behavior of the optimal solutions for MWM’s with different number of hoppers indicate how the optimal setpoint weights per hopper decrease as the number of hoppers increases, with the weights in the best solutions found always forming a “ladder” of decreasing weights, and one hopper with considerably lowest weight. It was shown how the mean square error of the packed weights decreases as the number of combinations of hoppers increases. Furthermore, great accuracy in packaging with minimum product “given away” can be obtained with an optimally setup MWM with a large number of hoppers \((H > 10)\) if only combinations with up to 3 hoppers remaining shut are considered. The analysis presented in this paper may also be used to justify the adoption of advanced MWMs with several hoppers currently available in the market. We make available an implementation of the proposed lower bound heuristic written in the R language (see Appendix B and supplementary material) which could be used for either tuning an MWM at startup or to justify the purchase of a machine with more hoppers.

Further research can be directed to study other types of MWMs with more complex architecture and to study optimal setup problems of MWMs under objective functions different than the mean square error criterion investigated herein. For more complex MWMs with a very large number of hoppers \(H\), or that mix several types of product in the same package, a simulation-optimization approach may be necessary to find its optimal settings. Beretta et al. [5] have recently developed a simulation-optimization approach for MWMs which includes economic considerations such as costs assigned to overfilled packages (rather
than the MSE objective used here) and other operational costs, as commonly done in the
canning literature (e.g., [2, 13]).

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Appendix A. Exact computations for the moments of the minimum of $K$ unconstrained, correlated normals

Let $X_{[1]} = \min(X_1, X_2, \ldots, X_K) = \min(X)$. Theorem 1 below provides expressions for $E(X_{[1]})$ and $\text{Var}(X_{[1]})$ when $X$ is a multivariate normal with arbitrary mean and covariance matrix, not subject to any constraint. Afonja [1] provided expressions for the computation of the moments of the maximum order statistics, which we modify in the theorem below for the moments of the minimum order statistic. In the theorem, $\phi_K(x; \Theta, \Sigma)$ denotes the (multivariate normal) pdf of $X$ with $\Theta = (\theta_1, \ldots, \theta_K)'$, $\Sigma = \{\sigma_{ij}\}$, and $\phi_K(Z; R)$ denotes the pdf of a standard multivariate normal with correlation matrix $R$.

**Theorem 1**. Let $X \sim N(\mu, \Sigma)$ be a $K$-dimensional normal random variable. The $r^{th}$ moment of $X_{[1]}$ about the origin is given by

$$m'_r(X_{[1]}) = \sum_{i=1}^K \sum_{j=0}^r \begin{pmatrix} r \\ j \end{pmatrix} \theta_i^{r-j} \sigma_i^j m_j(Z_i)^b_{R_i}$$

where $m_j(Z_i)$ denotes the marginal $j^{th}$ moment of a truncated standardized multivariate normal which is given by

$$m_j(Z_i)^b_{R_i} = \int_{-\infty}^{b_{i1}} \int_{-\infty}^{b_{i2}} \cdots \int_{-\infty}^{b_{iK}} Z_i^j \phi_K(Z; R_i) \, dZ$$
with the upper limits of integration \( b'_i = (b_{i1}, ..., b_{iK}) \) equal to:

\[
b_{ij} = \begin{cases} 
\frac{\theta_i - \theta_j}{\sqrt{\sigma_{ii} + \sigma_{jj} - 2\sigma_{ij}}}, & j \neq i \\
\infty, & j = i
\end{cases}
\] (11)

and the correlation matrix \( R \) is given by:

\[
R = \begin{cases} 
\frac{\sigma_{ii} - \sigma_{ij} + \sigma_{jj}}{\sqrt{\sigma_{ii} + \sigma_{jj} - 2\sigma_{ij}}}, & j' \neq j, j \neq i \\
\equiv r_{i,j,j'}, & j' = j, j = i
\end{cases}
\] (12)

**Proof.** If \( X_{[1]} = \min(X) \) then

\[
E(X_{[1]}^r) = m_r(X_{[1]}) = \int_{-\infty}^{\infty} \cdots \int_{-\infty}^{\infty} \min(X)^r \phi_K(X; \Theta, \Sigma) \, dX
\]

where \( X_{[1]} = X_i \) in the region \( A_i = \{X : X_i < X_j; \forall j \neq i, -\infty < X_i < \infty\} \) with \( \bigcup_{i=1}^K A_i = \mathbb{R}^K \) and \( A_i \cap A_j = \varnothing (i \neq j) \), except for sets of zero measure where \( X_i = X_j \) for some \( i, j \). Note how regions \( A_i \) correspond, for \( K = 2 \), to areas number 1 and 4 in Figure 3 for the unconstrained case, i.e., when \( T = 0 \). Therefore,

\[
E(X_{[1]}^r) = \int_{\bigcup_{i=1}^K A_i} \min(X)^r \phi_K(X; \Theta, \Sigma) \, dX
= \int_{A_1} X_1^r \phi_K(X; \Theta, \Sigma) \, dX + \int_{A_2} X_2^r \phi_K(X; \Theta, \Sigma) \, dX + \cdots + \int_{A_K} X_K^r \phi_K(X; \Theta, \Sigma) \, dX
= \sum_{i=1}^K \int_{A_i} (\theta_i + \sigma_i Z_i)^r \phi_K(Z; R) \, dZ
\]

where the last equality follows from \( Z_i = (X_i - \theta_i)/\sigma_i \) (\( \sigma_i \equiv \sqrt{\sigma_{ii}} \)), \( i = 1, ..., K \).

Following Wang and Mazumder (2005), we transform the integration region by redefining the \( Z_j \) variables for \( j \neq i \) according to

\[
A_i = \left\{ \mathbb{Z} : -\infty < Z_j \equiv \frac{X_i - X_j - (\theta_i - \theta_j)}{\sqrt{\text{Var}(X_i - X_j)}} < \frac{\theta_j - \theta_i}{\sqrt{\text{Var}(X_i - X_j)}} \equiv b_{ij}; \forall j \neq i, -\infty < Z_i \equiv \frac{X_i - \theta_i}{\sigma_i} < \infty \right\}
\]

and form the \( K \times 1 \) vector

\[
Z = \begin{pmatrix}
Z_i \equiv \frac{X_i - \theta_i}{\sigma_i} \\
Z_1 \equiv \frac{X_1 - X_1 - (\theta_1 - \theta_1)}{\sqrt{\text{Var}(X_1 - X_1)}} \\
Z_2 \equiv \frac{X_2 - X_1 - (\theta_2 - \theta_1)}{\sqrt{\text{Var}(X_1 - X_2)}} \\
\vdots \\
Z_K \equiv \frac{X_K - X_1 - (\theta_K - \theta_1)}{\sqrt{\text{Var}(X_1 - X_K)}}
\end{pmatrix}
\] (13)
where the 2nd to Kth elements below the line do not include Zi. Denote by Ri the K × K covariance matrix of Z with entries as in (12), which, from the definition of Z (13) equals to:

\[ R_i = \{ \text{Corr}(X_i - X_j, X_i - X_j') \}_{j \neq i, j' \neq i}. \]

We then have:

\[ E(X_r^r) = \sum_{i=1}^{K} \int_{-\infty}^{b_i} (\theta_i + \sigma_i Z_i)^r \phi_K(Z; R_i) \, dZ \]

where \( b_i' = (b_i, b_{i2}, ..., b_{iK}) \) (\( b_{ii} = \infty \)) as in (11). Evaluating the binomial term inside the integral we finally get:

\[ E(X_r^r) = m_r(X_r^r) = \sum_{i=1}^{K} \sum_{j=0}^{r} \binom{r}{j} \theta_i^{r-j} \sigma_i^j m_j(Z_i) b_i R_i \]

where the moments of a truncated, standard multivariate normal are

\[ m_j(Z_i) b_i R_i = \int_{-\infty}^{b_i} Z_j^j \phi_K(Z; R_i) \, dZ \quad \text{QED.} \]

**Computational details for the first two moments of the smallest order statistic**

Formula (14) in Theorem 1 gives for \( r = 1 \):

\[ E(X_{[1]}) = E[\min(X)] = \sum_{i=1}^{K} \left( \theta_i m_0(Z_i) b_i R_i + \sigma_i m_1(Z_i) b_i R_i \right) \]

and for \( r = 2 \):

\[ \text{Var}(X_{[1]}) = \text{Var}[\min(X)] = E(X_{[1]}^2) - E(X_{[1]})^2 \]

\[ = \sum_{i=1}^{K} \left( \sigma_i^2 m_2(Z_i) b_i R_i + 2\theta_i \sigma_i m_1(Z_i) b_i R_i + \theta_i^2 m_0(Z_i) b_i R_i \right) - E(X_{[1]})^2 \]

Tallis [16, 14] provides algorithms for computing the moments of a truncated multivariate normal (implemented in R package \texttt{tmvtnorm}) which can in principle be used to compute (15) for \( j = 0, 1, 2 \) and hence we would only compute (16) and (17) and be done, as suggested by Afonja [1]. However, this is too slow, and a better approach is to use a recursive result from Wang and Mazumder [18]. These authors perform the “trick” of putting the ith element of a vector in row 1 (as done in (13) above) which simplifies the handling of subindices in the computations required. The formulae by these authors have some typos that we correct below.
For any upper bounds $B$ and any standard normal random vector $Y$ with correlation matrix $V$:

$$m_0(Y_1)^B = \int_{-\infty}^{b_1} \int_{-\infty}^{b_2} \ldots \int_{-\infty}^{b_n} \phi_p(Y, V) dY$$

(assuming hereon that all vectors have their element $i$ put in element 1). Note that integration over $i$ is for all reals, so this is really an integral over $p - 1$ dimensions).

In addition, if $\rho_{1,j} = \text{corr}(Y_1, Y_j)$ ($j \neq i$) and $\phi(b)$ is the standard normal density evaluated at $b$, Wang and Mazumder provide, for $r \in \{1, 2\}$ the (here corrected) recursive expression:

$$m_r(Y_1)^B = (r - 1)m_{r-2}(Y_1)^B + \sum_{j=2}^{K} \left[ \rho_{1,j} \phi(b_j) \sum_{l=0}^{r-1} \left( \frac{r - 1}{l} \right) \left( 1 - \rho_{1,j}^2 \right)^{\frac{r-l-1}{2}} (-\rho_{1,j} b_j)^{l} m_{r-l-1}(Y_1)^B \right]$$

(19)

where

$$B_j = \left\{ Y_{(j)} : -\infty < Y_1 < \infty, -\infty \leq Y_l \leq \frac{b_l - b_j \rho_{l,j}}{\sqrt{1 - \rho_{l,j}^2}}, l = 2, 3, ..., K, l \neq j \right\}.$$

We define a vector $Y_{(j)}$, consisting of all elements in $Y$ except of $Y_j$. Matrix $V_j$ in (19) contains the partial correlations between $Y_n$ and $Y_j$, given $Y_j$, for any $Y_n$ and $Y_j$ in $Y_{(j)}$ and is therefore of one dimension less than the covariance of the calling vector $Y$:

$$V_j = \left\{ \frac{\rho_{m,n} - \rho_{j,m} \rho_{j,n}}{\sqrt{1 - \rho_{j,m}^2} \sqrt{1 - \rho_{j,n}^2}} \right\}_{m,n \neq j}$$

(20)

where $\rho_{m,n} \equiv r_{i,mn}$ computed as in (12) above.

Equation (19) results, for $r = 1$ in:

$$m_1(Y_1)^B = \sum_{l=2}^{K} \rho_{1,l} \phi(b_l) m_0(Y_1)^B l$$

(21)

and for $r=2$ we get:

$$m_2(Y_1)^B = m_0(Y_1)^B + \sum_{j=2}^{K} \rho_{1,j} \phi(b_j) \left[ (1 - \rho_{1,j}^2)^{1/2} m_1(Y_1)^B - (\rho_{1,j} b_j) m_0(Y_1)^B l \right]$$

(22)

Using (16), (18) and (21) we can obtain $E(X_{[1]})$. Substituting (21) and (22) into the variance formulae (17) we get $\text{Var}(X_{[1]})$. However, the computation of $\text{Var}(X_{[1]})$ needs to be done with care as the $m_r(Y)$ functions call each other recursively with vector and matrix arguments of decreasing dimension.

Specifically, in the second call to $m_0(Y_1)$ we need to form the $(K - 2) \times 1$ vector $Y_{(j,l)}$, a vector equal to $Y_{(j)}$ without element $l$. $V_{j,l}$ is then the $(K - 2) \times (K - 2)$ partial correlation
matrix between the elements of \( Y_{(j,l)} \) given \( Y_l \). These partial correlations are obtained via (20) but using the entries in matrix \( V_j \) rather than the entries in matrix \( R_i \). Likewise, \( B_{j,l} \) is obtained using the expressions for the bounds in \( B_j \), but using the correlations in \( V_j \) instead of those in \( R_i \).

We can now give a summary algorithm.

**Algorithm 1** \( E(X_{[1]}) \) and \( \text{Var}(X_{[1]}) \) computation

1. Given: \( X \sim N(\Theta, \Sigma) \), a \( K \)-dimensional vector with \( \Theta \) and \( \Sigma \) known.
2. for \( i = 1 \) to \( K \) do do
3. \( Y = Z_i, B = b_i \) using (11), \( V = R_i \) using (12). This requires putting element \( i \) in position 1, so \( Z_1 \leftarrow Z_i \). This must be reflected in matrix \( R_i \).
4. Evaluate \( m_0(Z_1)B_{j,V_j} \) using (18)
5. Evaluate \( m_1(Z_1)B_{j,V_j} \) using (21). This is turns requires \( m_0(Z_1)B_{j,l} \)
6. Evaluate \( m_2(Z_1)B_{j,V_j} \) using (22). This is turns requires \( m_1(Z_1)B_{j,l} \) which in turn requires \( m_0(Z_1)B_{j,l} \)
7. Accumulate sums over \( i \) for \( E(X_{[1]}) \) (16) and \( \text{Var}(X_{[1]}) \) (17)
8: end for
9: Return (16) and (17), the first two moments of the smallest order statistics of the possibly correlated normal variables in \( X \).

**Appendix B. R software implementation of heuristic method**

The heuristic in section 4 was implemented in R (program \texttt{OptimizeWeigher.R}). This program contains function \texttt{constraintsAll} which evaluates the constraints (6)-(9) for given \( \mu, T, \) and \( \alpha \). Function \texttt{computeDet} evaluates the objective function (5). The program also allows the user to apply the modified lower bound heuristic which uses (10) in constraint (6) –using the heuristic is actually the default. The program contains function \texttt{computeMSD} (not used in the heuristic of section 4) which evaluates expressions for \( E[X_{[1]}], \text{Var}[X_{[1]}], E[X_{[K]}] \) and \( \text{Var}[X_{[K]}] \), the first two moments of the two extreme order statistics of a general \( K \)-dimensional normal distributed variable, a function that may be useful in other Applied Statistical problems.