

7 STEP REVIEW and RENEW

RPO & OFFENSIVE EVOLUTION PROCESS

#1 – ALIGNMENTS & TEMPOS

1. People vs Plays = match formations to best personnel
2. Complex but Consistent = recs consistent rules + field calls
3. Spread Pistol Shift = 1 back Pre Set Pistol & shift to sidecar (short tempo)
4. Tempos = use mix to control and gain offensive-game rhythm & clock

#2 – TEACHING & LEARNING PROGRESSION

1. Communication is the key = less is more (simplify – not dumb down)
2. Skills-Signals and Line-Verbal Cues = Visual learning is most effective
3. “Saying nothing – means something” = core concepts automatic

#3 – BALANCE OF INSIDE & OUTSIDE RPO’S

1. Inside Run Core + RPO’s = Built-in Blitz Beater + Compliments Outside Run
2. Outside Run Core + RPO’s = Built-in Blitz Beater + Compliments Inside Run
3. RPO’s serve as quick pass game (Alert) and PAP (North)

#4 – BALANCE OF QUICK POCKET & ROLL PASS

1. Four Verts = Core quick pocket and build off of
2. Sprint Out = Core quick roll pass
3. Waggles = Core counter roll pass

#5 – BLITZ BEATERS SIMPLIFIED

1. Outside Run Core = Short Pistol Toss or OZ + Speed Option
2. Outside Pass Core = Sprint out Snag
3. Screen Game = Quick and Slow
4. Quick Crossers = Mesh and Drags
5. Hot Pass = 5 man pro + Bback Free release + Hot’s

#6 – SITUATIONAL & TRIANGLES

1. Short Yardage
2. 3rd Down
3. 4th Down
4. Black Zone
5. Red Zone
6. 2 minute O
7. 4 minute O
8. Triangles using Tri-O principles