Game Opportunity

Join a Game Development Team!

The Laboratory of Developmental Neuroscience is currently seeking artists, programmers, audio specialists, game designers, and producers for a cutting edge project developing an original computer game at Penn State.

If you are majoring, or have some experience, in one of the areas below, send a resume and examples of your work to scherflab@gmail.com

Artists: Art production software and Unity 3D required

Programmers: Unity 3D knowledge and C# required

Game Designers: A demonstrable understanding of good game design required, game design, or Q/A experience preferred

Audio: Ability to create or edit digital audio required, music composition or sound fx experience preferred

Producers: Experience with managing the production and testing of a game project

In addition to gaining valuable work experience, you may have the option of receiving course credits, payment and/or formalizing your experience as an internship.